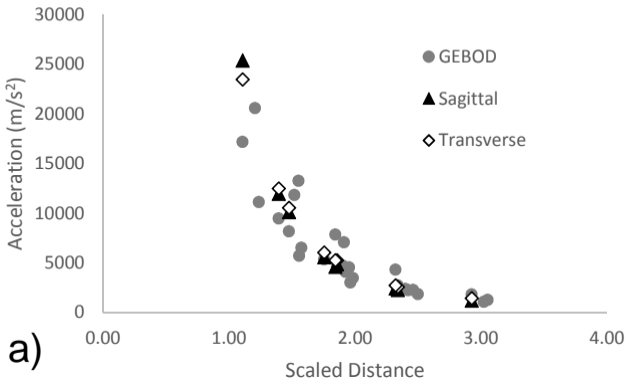


Peak Accel (Blast) vs Scaled Distance



HIC (Blast) vs Scaled Distance

